TASER ENERGY WEAPON

Instructor Training Course Drill Booklet

TASER® 7™ / TASER 7 CQ™ / X2™ / X26P™

CONTENTS

CERTIFICATION AND ANNUAL CERTIFICATION REQUIREMENTS

Each agency should collect and maintain all documentation concerning the training, including keeping a copy of each Certification Test in department records to validate certification. **Do not send Operator Certification Applications or any related forms to TASER Training.** The TASER Training Department only tracks Instructor certification.

Axon supports and recommends a full de-escalation curriculum to become proficient in TASER energy weapon handling and use of force application rooted in reality-based training (RBT). RBT seeks to help the end operator transfer learned skills into day-to-day decision-making, particularly during stressful or high-intensity situations.

The goal of this comprehensive, in-depth training is to help ensure each officer is comfortable with their TASER energy weapon and will be able to use it safely and effectively in the field when it matters most.

Within 72 Hours, Review/Utilize Current TASER Course Documents.

- Within 72 hours of the course, the instructor is required to go to the correct training page of https://www.axon.com/training/resources and review, download, print (as required for the course), and utilize the most current versions of the:
- PowerPoint® presentation, including videos and all updates;
- Training Bulletins since the last TASER training version release;
- TASER energy weapon Instructor or Operator Certification Form
- Law enforcement Product Warnings; and
- Instructor and Operator: Warnings, Risks, Release & Indemnification Agreement (the "Release").

Instructor certifications are valid for 2 years from the date of certification (e.g., if the instructor was certified on 11/3/2022, the instructor certification ends on 11/3/2024, and the instructor cannot teach if they do not hold a current certification)

Operator Certification must be renewed annually (e.g., if the operator was certified on 11/3/2022, the operator can recertify by 12/31/2023. However, as TASER Training releases new Operator Update PowerPoint presentations, training bulletins, and product warnings, they must be immediately distributed to all persons authorized to use a TASER energy weapon. This distribution is in addition to the annual TASER energy weapon operator re-certification requirements.

INSTRUCTOR COURSE REQUIREMENTS

1. Fundamental drills with TASER energy weapon of choice;
2. Live-deployment drills with student's weapon of choice; AND
3. TASER 7 HALT Reality-Based Scenarios

INSTRUCTOR CERTIFICATION

- Complete a minimum of 16 hours of instruction with a current Certified Master Instructor. Coursework must include the current TASER Instructor PowerPoint, Training Bulletins, Product Warnings, and Release, and include discussion of items in the instructor notes, drills, and functional demonstrations.

- Receive, review, and acknowledge the current TASER Law Enforcement Product Warnings

- Receive, review, sign, and return the current Release Form

- Pass written examinations with a score of 100%

- Pass all functional tests listed on the TASER Training Instructor Certification Form.

- **X2 and X26P - Deploy 4 live cartridges into preferred target zones**

  o Student must deploy a minimum of 4 cartridges for each TASER energy weapon type certifying on to demonstrate familiarity with TASER energy weapon functions and to test aptitude. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones should complete aiming drills and deploy again. Instructors should not be qualified until they have passed deploying tests. The use of simulator systems does not fulfill this 4-cartridge deploying requirement.

- **TASER 7/CQ – Deploy 4 live cartridges into preferred target zones**

  o Each student must deploy a minimum of 4 cartridges to demonstrate familiarity with TASER energy weapon functions and to test aptitude. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones should complete aiming drills and deploy again. Users should not be qualified until they have passed deployment tests. The use of simulator systems does not fulfill this 4-cartridge deployment requirement.

    AND

  o Deploy 3 HALT (Hook and Loop Training) cartridges into preferred target zones Students must deploy 3 HALT cartridges during the TASER 7 scenarios outlined in the TASER Energy Weapon Drill Booklet. For a student to pass this part of the training, both probes from all 3 deployments must strike the role player wearing the HALT suit in the preferred target zone. The TASER Energy Weapon Drill Booklet may be located at https://www.axon.com/training-resources

- **Axon supports and recommends review of your departmental** use of force, TASER energy weapon, and other related policies and procedures.

OPERATOR CERTIFICATION

- Complete a minimum of 6 hours of instruction with a current Certified Instructor. Coursework must include the current TASER Instructor PowerPoint, Training Bulletins, Product Warnings, and Release, and include discussion of items in the instructor notes, drills, and functional demonstrations.

- Receive, review, and acknowledge the current TASER Law Enforcement Product Warnings

- Receive, review, sign, and return the current Release Form

- Pass written examinations with a score of 100%

- Pass all functional tests listed on the TASER Training Instructor Certification Form.

- **X2 and X26P - Deploy a minimum of 2 live cartridges into preferred target zones**

  o Each student must deploy a minimum of 2 cartridges into the target for each TASER energy weapon type certifying on to demonstrate familiarity with TASER energy weapon functions and to test aptitude. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones should complete aiming drills and deploy again. Users should not be qualified until they have passed deploying tests. The use of simulator systems does not fulfill this 2-cartridge deployment requirement.

- **For Basic TASER 7/CQ Certification – Deploy a minimum of 2 live cartridges per angle into preferred target zones**

  o Each student must deploy a minimum of 2 cartridges per angle into the target to demonstrate familiarity with TASER energy weapon functions and to test aptitude. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones should complete aiming drills and deploy again. Users should not be qualified until they have passed deployment tests. The use of simulator systems does not fulfill this 2-cartridge per angle deployment requirement.

- **For TASER 7/CQ Certification De-Escalation – Scenario Based Training Certification – Deploy a minimum of 2 TASER live cartridges per angle and 2 HALT cartridges per angle into preferred target zones**

  o Each student must deploy a minimum of 2 live cartridges **per angle** into the target to demonstrate familiarity with TASER energy weapon functions and to test aptitude. In addition to the student deploying into targets, the student must deploy 2 HALT cartridges **per angle** into the preferred target area of the HALT suit. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones

should complete aiming drills and deploy again. Users should not be qualified until they have passed deployment tests. The use of simulator systems does not fulfill this 2-cartridge per angle, both live and HALT, deployment requirement. The TASER Energy Weapon Drill Booklet may be located at https://www.axon.com/training/resources

- **Axon supports and recommends review of your departmental** use of force, TASER energy weapon, and other related policies and procedures.

- **Additional Recommendations**

  o Axon Training recommends that any officer or member of public safety certified to use a TASER energy weapon should, in addition to deploying probes into the preferred target area of a subject, train under stress, in a dynamic environment, similar if not equal to a real-life use of force scenario that is consistent in law enforcement.

  o Axon Training also recommends Reality-Based Training (RBT) be used during TASER energy weapon training, wherein users are required to make critical decisions under stress, including threat recognition, measurement of response, and selection of the appropriate force option, by evaluating priorities of life. (Required for TASER 7 De-escalation Certification).

  o Axon Training also recommends that agencies consider incorporating this training into other use of force and critical decision-making training delivered by the agency.

ANNUAL RE-CERTIFICATION REQUIREMENTS

- Review the current Annual TASER Energy Weapon Operator Update PowerPoint Presentation and any new Training Bulletins after its release date. The student must complete instruction with a current Certified Instructor. Coursework must include a discussion of items in the instructor notes, drills, and functional demonstrations.

- Receive, review, and acknowledge the current TASER Law Enforcement Product Warnings

- Receive, review, sign, and return the current Release Form

- Pass all functional tests listed on the TASER Training Operator Certification Form.

- **For X2 and X26P Re-Certification - Deploy 2 live cartridges into preferred target zones.**

  o Each student must deploy 2 live cartridges to both re-familiarize the student with TASER energy weapon functions and to test aptitude. These can be any TASER cartridge that deploys two probes with conductive wires attached (including expired date cartridges) deployed at a target or blue (LS) simulation cartridges used in conjunction with the simulation suit. The student must be able to contact the target with both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones should complete aiming drills and deploy again. End users should not be qualified until they have passed the two cartridge deploying tests. The use of simulator systems does not fulfill this 2-cartridge deploying requirement.

- **For Basic TASER 7/CQ Re-Certification - Deploy a minimum of 2 live cartridges per angle into preferred target zones.**

  o Each student must deploy a minimum of 2 cartridges per angle into the target to both re-familiarize the student with TASER energy weapon functions and to test aptitude. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones should complete aiming drills and deploy again. Users should not be qualified until they have passed deployment tests. The use of simulator systems does not fulfill this 2-cartridge per angle deployment requirement.

- **For TASER 7/CQ De-Escalation – Scenario-Based Training Re-Certification.**

  o **During years 2, 4, and 5,** Each student must deploy a minimum of 2 live, or HALT, cartridges per angle into the target to both re-familiarize the student with TASER energy weapon functions and to test aptitude. **During year 3, in** addition to the student deploying a minimum of 2 live cartridges into targets, the student must deploy 2 HALT cartridges per angle into the preferred target area of the HALT suit. The student must be able to contact the target and place both probes in the preferred target zones from various distances while under stress. Students who do not hit the target within the preferred target zones

should complete aiming drills and deploy again. Users should not be qualified until they have passed deployment tests. The use of simulator systems does not fulfill this 2-cartridge per angle, both live and HALT, deployment requirement. The TASER Energy Weapon Drill Booklet may be located at https://www.axon.com/training-resources.

- **Axon supports and recommends review of your departmental** use of force, TASER energy weapon, and other related policies and procedures.

- **Additional Recommendations**

  o Axon Training recommends that any officer or member of public safety certified to use a TASER energy weapon should, in addition to deploying probes into the preferred target area of a subject, train under stress, in a dynamic environment, similar if not equal to a real-life use of force scenario that is consistent in law enforcement.

  o Axon Training also recommends Reality-Based Training (RBT) be used during TASER energy weapon training, wherein users are required to make critical decisions under stress, including threat recognition, measurement of response, and selection of the appropriate force option, by evaluating priorities of life. (Required for TASER 7 De-escalation Certification).

  o Axon Training also recommends that agencies consider incorporating this training into other use of force and critical decision-making training delivered by the agency.

ABBREVIATIONS AND TERMS

The following contains a listing of terms and corresponding abbreviations used throughout this document.

ABBREVIATION	TERM
CO	Cover Officer
HALT	Hook and Loop Training
NMI	Neuro-Muscular Incapacitation
O1	Officer 1 (One)
O2	Officer 2 (Two)
RBT	Reality-Based Training
RCO	Range Control Officer
RO	Responding Officer
RP	Role Player
TEO	TASER Evaluation Operator
TSO	TASER Safety Officer

SAFETY RULES

⚠️ **Everyone present during a training is responsible for following and enforcing the safety rules.**

The basic safety rules are a modified version of the standard firearms safety rules and apply to all classroom instruction and training drills.

To allow dynamic, realistic training under controlled conditions during scenario-based training, specific modifications to the basic safety rules are authorized as listed below.

BASIC SAFETY RULES

- All participants and observers within the controlled training area must wear eye protection. This includes any students or instructors in the HALT or TASER Suit.

- Always perform a **TRIPLE SAFETY CHECK** prior to running any drill. The student first checks themselves, then they are checked by another student, and finally, the student is checked by the instructor. This safety protocol will be followed prior to any drill when moving from one training location to another, as well as when someone leaves the training area and comes back.

- NO firearms (loaded or unloaded), weapons (batons, OC spray, knives, etc.), or ammunition is permitted in the training area.

- Treat all weapons and TASER energy weapon systems as if they are loaded.

- Keep your finger outside the trigger guard until you are on target and ready to deploy.

- Always point the TASER energy weapon in a safe direction.

- Know your target and what may be within a 25-foot perimeter.

- Except during scenario training, never deploy a TASER energy weapon toward another person, even if they are well beyond the maximum range of your cartridge.

- Unsafe behavior of any type will not be tolerated.

- Students must advise the instructor if they have any injury or pre-existing health condition that would preclude their participation in any training exercise.

- Report any injuries immediately to the instructor. If any injuries are reported, the instructor must complete the Accidental Discharge/Injury Report.

- The instructor will designate one person as the TASER Safety Officer (TSO). That safety officer cannot be the same person that is running the exercise or exposure. The sole responsibility of the TSO is to watch for safety issues and stop action if any unsafe action is observed.

- The command **Stop Action** will be used anytime a situation is deemed hazardous and/or to end action on any scenario-based exercises. This command may be given

by ANY of the participants or observers. When given, every participant will cease all activity and point their TASER energy weapons in a safe direction and put the safety switch in the down (SAFE) position. The TSO will advise when it is clear to resume the drill or scenario.

- All instructors, students, and observers must use extreme care to ensure that no live cartridges are present during training drills requiring the use of expended or inert cartridges. **Prior to utilizing inert or expended cartridges, students should visually inspect the cartridges to ensure they are not live. Another student will also visually inspect the cartridges. A five-second cycle on each cartridge will be performed prior to using them during drills.**

Additional Safety Rules for Scenario Training:

- If any protective equipment becomes dislodged, an immediate **STOP ACTION** should be declared. The scenario can resume only when the equipment has been properly adjusted.

- Not all TASER products are designed for use in training against live targets. Treat all TASER cartridges as live and conductive until personally verified by the instructor or TSO.

- The protective HALT/SIM suit does not provide any ballistic protection from any conventional ammunition, nor does it protect the wearer from the effects of the drive stun from other TASER energy weapons. **DO NOT USE THE HALT/SIM SUIT FOR ANYTHING OTHER THAN TRAINING WITH APPROVED TRAINING CARTRIDGES.**

- The temperature inside the HALT/SIM suit can become warm when used over a long period of time, especially during long, drawn-out scenarios. It is recommended that role-players be given regular breaks and encouraged to drink lots of water. It also aids in cooling if the role-player wears loose-fitting, comfortable clothing. The HALT/SIM suit should not be worn directly over the skin since a layer of clothing provides additional protection.

ISOLATION EXERCISES AND SCENARIO TRAINING INTRODUCTION

⚠️ **Some TASER energy weapon drills use inert and live cartridges. Instructors, students, and observers must use extreme care to ensure that no live cartridges are present during training drills requiring the use of expended or inert cartridges.**

- **Training Drills Objectives:** To familiarize students with the basic operations of the TASER energy weapon controls and provide students with the practical experience to operate the TASER energy weapon reasonably, safely, and effectively. These are essential to creating muscle memory!

- **Isolation Exercise Objective:** To provide a safe arena for students to correctly perform the skills they learned in the drills and choose the correct response to the stimulus provided. The student should be able to assist in training others by also "role-playing" as the stimulus and the "coach."

- **Scenario Training Objective:** After developing competency with the mechanics of operating the TASER energy weapon controls, we move to the next step in the learning process. The objectives of isolation exercises are to train the application of the skill(s) in a tightly controlled setting with decision-making removed. The purpose is for the student to correctly perform the skills and correctly respond to the given stimulus. Scenario training is a required component of the TASER Instructor Course. The more realistic the scenarios are, the more the student will gain from the training. With this in mind, it is highly recommended that Instructors use training aids, when possible, to enhance realism. **NO FIREARM THAT CAN FIRE LETHAL MUNITIONS MAY BE USED, WHETHER LOADED OR NOT.**

- If, for some reason, the HALT/SIM suit and/or approved cartridges are not available to conduct a scenario training, the instructor may still certify the students by modifying the scenarios to use live cartridges and fixed (non-human) targets.

> ⚠️ **Due to the dynamic nature of scenario-based training and the greater risk for injury, TASER requires strict adherence to all guidelines. Instructors, students, and observers must command a "STOP ACTION" if they observe any violation of safety procedures.**

- **Scenario Training Location:** The availability of facilities to conduct scenario-based training will vary. Instructors should contact the host agency to see what facilities are available. The site may be indoors or out. Instructors are expected to modify procedures as necessary to ensure that safety is the priority. Access in and out of the training site MUST be controlled, and two definitive zones must be established.

- **Staging (SAFE) Area:** The area is outside the 25-foot/7.6 meters perimeter surrounding the training area. If possible, a physical barrier should separate the training and staging areas. This area is safe for observers and should be used for gear storage, scenario briefings, etc.

- **Training Area:** A 45-foot/13.71 meters perimeter (from the TASER energy weapon) within which training takes place. This area will also include a "downrange" area where all TASER energy weapon deployments will be directed. The downrange area will be clear of all persons not wearing a HALT/SIM suit and free from anything that could be damaged by TASER cartridge probes.

DRILL COMMANDS

Fundamental drills are the foundations for deploying the TASER energy weapon system. Below are the commands used throughout this booklet and what each command means.

Command	Definition/Action
AIM/HIP CHECK	On the command of **AIM/HIP CHECK**, the student will extend the TASER energy weapon out and line up the weapon and/or lasers as to split the beltline of the target or subject.
ARM	On the command of **ARM**, the student will remove the TASER energy weapon from the holster with one hand, arm the weapon with their thumb, index their trigger finger along the side of the weapon, and place the weapon in the SUL position or modified low ready.
INEFFECTIVE DEPLOYMENT	The command of **INEFFECTIVE** will indicate to the student that the first cartridge deployment was ineffective, and they should reload and/or retarget and deploy a second cartridge if necessary.
MAKE SAFE AND RECOVER	On the command of **MAKE SAFE AND RECOVER**, the student will scan for other threats, place the TASER energy weapon on safe, and return the weapon to SUL or holster.
MAKE SAFE, RELOAD, AND RECOVER	On the command of **MAKE SAFE, RELOAD, AND RECOVER**, the student will bring their weapon into their work area, put it on safe, reload their weapon, and return the weapon to SUL or holster.
MOVE	The command **MOVE** has numerous meanings, such as moving to (penetrating) or away from (disengaging) the target to the effective range of the cartridge being deployed. The command **MOVE** is also used to remind students to move off the line of attack prior to or after a cartridge is deployed.
READY	The command will be given as a preparatory command prior to beginning each drill. On the command of **READY**, officers will get into a field interview position. Hands should be above the waist, weapon side bladed away from the target, weight evenly distributed, and feet shoulder-width apart.
RE-ENERGIZE	On the command of **RE-ENERGIZE**, the student will re-energize the TASER energy weapon being used. This should be done with the weapon in the SUL or low-ready position.

Command	Definition/Action
STRIKE AND MOVE	On the command of **STRIKE and MOVE**, the student will utilize a strike(s) to the target, then disengage to an effective range of the TASER cartridge being deployed.
SWITCH	On the command of **SWITCH,** students will initiate a cartridge advance on the TASER 7 energy weapon with the Tilt Select enabled. Students will rotate the weapon to switch from cartridge bay one to cartridge bay two.
THREAT	On the command of **THREAT**, the student will press the trigger and deploy a 5-second cycle, then bring the TASER energy weapon back to SUL or low ready.
WARNING ARC	On the command of **WARNING ARC**, the student should give a clear, concise verbal warning, followed by arcing the TASER energy weapon.

VERBAL COMMANDS

Students should be reminded to give verbal commands prior to, during, and following a weapon deployment. Reinforce to the students that the command should be:

- Clear and concise;

- An action the suspect can perform;

- Avoid conflicting commands from multiple officers;

- Be aware that some people will not understand commands due to language barriers, altered mental state, etc.; and

- **MOST IMPORTANTLY**: Give them time to comply with the command(s).

TRIPLE SAFETY CHECK

Perform a **Triple Safety Check** prior to running any drill. Refer to the basic safety rules on .

FUNDAMENTAL DRILLS OVERVIEW

Equipment Requirements

- TASER energy weapon with holster
- Expended TASER cartridges (X26P)
- Inert Training Cartridges (X2 and TASER 7)
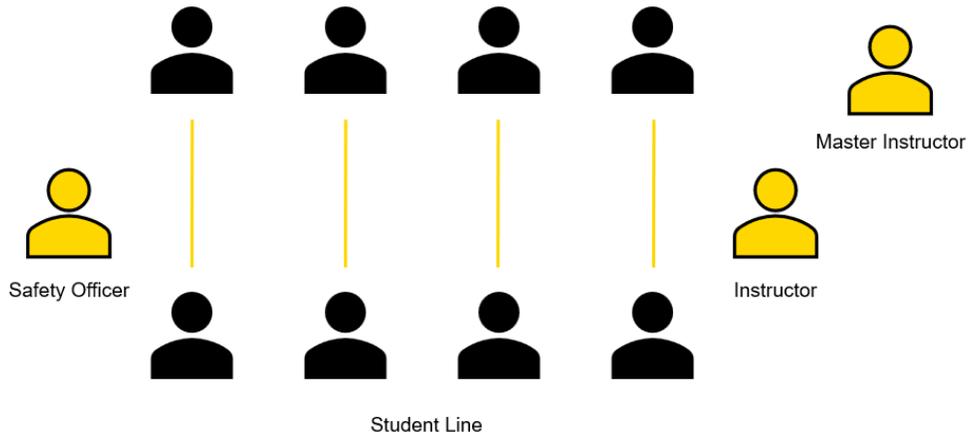- Safety glasses for all participants and instructors in the training area

Objectives

- The Master Instructor (MI) will go through each drill with their squad and cover the objectives of each drill.
- Students will then assume the role of instructor and teach back the fundamental drills utilizing the students as their class.
- The MI will ensure that the instructor conducting the teach-back adheres to all safety protocols, uses proper commands while running the drill, does not interject new drills that have not been covered, and provides feedback to the students during the drill.
- Each student will act as an instructor and rotate conducting teach-back in all the drills.

Format

- Each student will act as an instructor and rotate conducting teach-back in all the drills.
- The range area between the target and 25 feet will be marked off at distances of 4, 8, 11, 15, and 22 feet.
- Utilize two lines of students facing each other at the distance indicated in each drill.
- One line of students will be the officers performing the drill, and the opposite line will act as the target/subject.
- Prior to and during the drill, the line acting as the target/subject will give visual feedback (compliance, clenching fists, NMI, etc.) to the students performing the drill.
- The instructor will vary the targeting area (front vs. back vs. side).

LINE DRILL FORMATION

Master Instructor

Safety Officer

Instructor

Student Line

LINE DRILLS

DRAW DRILL (8-Feet Distance)	
Commands	**Learning Points**
- Ready - Arm - Make Safe and Recover	Front facing targeting. The student should avoid taking their eyes off the threat, the weapon should be holstered/unholstered with one hand, safety should be armed immediately with the thumb, the trigger finger should be indexed on side of the weapon, and the student should cover down for threats prior to making safe and recovering to the holster.

WARNING ARC (8-Feet Distance)

Commands	Learning Points
• Ready • Arm • Warning Arc • Make Safe and Recover	Side facing targeting. On the command of "WARNING ARC," the student should give a clear concise verbal warning, followed by arcing the TASER energy weapon. Prior to conducting a warning arc with an X26P, the student should place the weapon on safe, remove the cartridge and hold it a minimum of 6 inches from the weapon to ensure the cartridge is not anywhere near a sparking bay of the weapon. The student should avoid covering blast doors with their fingers, give a verbal warning, then press the trigger for up to a 5-second cycle. The weapon should be placed on safe, reloaded, then rearmed, and placed in SUL position. Ensure the student understands that they will need adequate distance and/or cover prior to conducting a warning arc with an X26P.

AIM DRILL (8-Feet Distance)

Commands	Learning Points
• Ready • Arm • Aim/Hip Check • Make Safe and Recover	Back facing targeting. The student should extend the weapon out in front of them and line up the weapon and/or laser at the right or left hip, just above the waistline, to gain maximum NMI by splitting the beltline. Ensure that student is not canting the weapon so much that they will miss with the bottom probe. The trigger finger should remain indexed along the side of the weapon.

THREAT DRILL (8-Feet Distance)

Commands	Learning Points
• Ready • Arm • Aim/Hip Check • Threat • Move (Offline) • Make Safe, Reload, and Recover	Front facing targeting. The student will aim at the target's right or left hip area, announce "TASER, TASER, TASER," and press the trigger. Ensure that the student immediately indexes their finger alongside the weapon to avoid holding the trigger down. The weapon should be brought back to SUL to ensure weapon retention and a clear view of the environment and the offender. Ensure student is giving verbal commands during and following deployment and moves off the line of attack following the deployment.

RE-ENERGIZE DRILL (8-feet Distance)

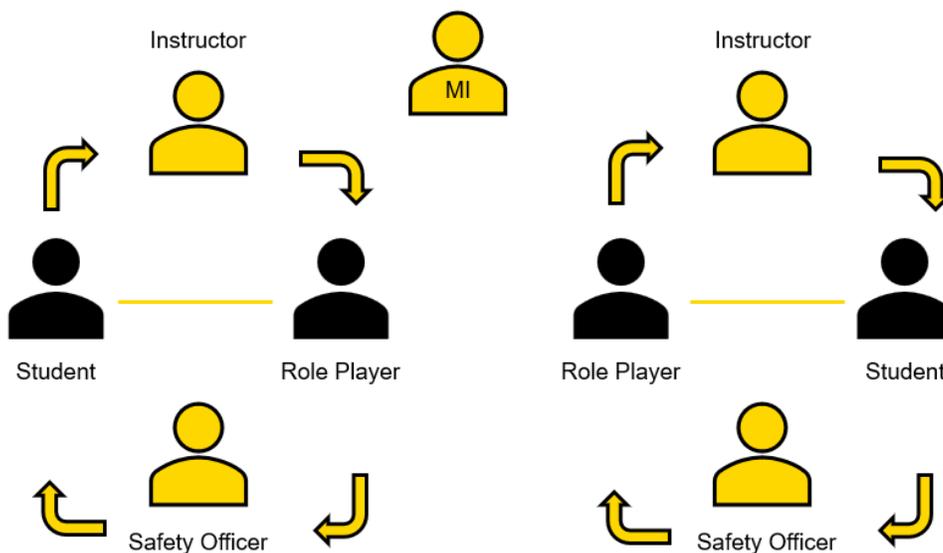| Commands	Learning Points
• Ready • Arm • Aim/Hip Check • Threat • Move (Offline) • Re-energize • Make Safe, Reload, and Recover	Side facing targeting. Following the threat command, ensure you instruct students to assess and give a break before re-energizing with the trigger. The weapon should be kept in SUL position and the student should immediately remove their finger from the trigger after re-energizing. Verbal direction should continue throughout. Following the re-energize command, students will be instructed that the offender is secured, and they can reload. This is an administrative reload and should be done at their own pace. Ensure the weapon is placed on safe, the weapon is brought into their work area, and the reload is done using the top and bottom of the cartridge, not the locking tabs. Ensure the student does not cover the blast doors with their hands or fingers throughout the process.

INEFFECTIVE DRILL (8-feet Distance)	
Commands	**Learning Points**
• Ready • Arm • Aim/Hip Check • Switch • Threat • Move (Offline) • Ineffective • Make Safe and Recover	Back facing targeting. On the command of ineffective, the student will (reload X26P) aim at the opposite side of the target and redeploy. (X26P proper reloading techniques should be observed (placed on safe, done in the work area, move off the line of attack, avoid blast doors, focus on the threat, etc.). The instructor should give the student enough time, prior to the "ineffective" command, that they would recognize that the weapon is arcing loudly, the pulse rate has dropped, and there is no change in the subject's behavior if this were a real deployment.

ISOLATION DRILLS OVERVIEW

Objectives	The MI will go through each drill with their squad and cover the objectives of each drill.
	To provide a safe arena for the student to correctly perform the skills they learned during the fundamental drills and choose the correct response to the stimulus provided.
	There must be a minimum of one deploying officer and one offender or subject.
	Other participants may be added or included depending on the objective you wish to test (Warning ARC, Threat, Ineffective, etc.).
Format	MI will explain the objective of the isolation drill and the proper way to run them.
	The class will then be broken into smaller groups for teach backs.
	The drill will start with a student instructor running the drill.
	The student instructor will facilitate the drill using other members of his group.
	Student instructor will ensure safety protocols are met, all drills are run properly, and provide feedback to the students.
	Each student will conduct a teach-back in the role of student Instructor, role player, student officer, and safety officer.
	A Safety Officer must be identified prior to running the drill.

ISOLATION DRILL FORMATION

ISOLATION DRILLS

- De-escalation

- Threat

- Reenergize/reload

- Ineffective

Below is an example of an isolation drill.

Isolation Drill Example	
Isolation Drill Objective: De-escalation Scenario Prior to starting the drill, the instructor will advise the student that they are to place the offender under arrest for felony offense and say, "**BEGIN SCENARIO**". The offender will be instructed to take an aggressive fighting stance and comply once the officer displays the TASER energy weapon, gives a verbal warning, and conducts a warning arc. **END SCENARIO** will be called at this point and a debrief may begin.	**Learning Points** - Demonstrate using adequate distance and cover. - Demonstrate drawing and arming the weapon. - Demonstrate displaying a proper warning arc. - Demonstrate clear and concise verbal commands.
Instructor Notes: These are scripted drills to isolate a specific skill that was taught during the fundamental drills. There must be an adequate distance to give the student time to succeed in each drill objective. The student acting as the offender must adhere to the specific scripted instructions given to them by the instructor. The student acting as the officer will not know the offenders' actions prior to the start of the drill.	

LIVE DEPLOYMENT DRILLS OVERVIEW

⚠️ Perform a **Triple Safety Check** prior to running any drill. Refer to the basic safety rules on page 10.

Drill Role/Position	Role/Position Function
Range Control Officer	Person responsible for calling the drill commands.
Student	Person performing the drill.
Student/Instructor	Person running the drill with the student.
TASER Safety Officer	Officer responsible for the overall safety of the drill.

Use of the Range Control Officer in conjunction with the line instructor:

- Range Control Officer: **LINE READY**
  - Instructors signal utilize the following to indicate whether the line is ready or not ready.
    - **READY:** Arms horizontal
    - **NOT READY:** Arm Up
- Range Control Officer: **THE LINE IS READY, INSTRUCTORS YOUR LINE**
  - Instructors now have control of the line, but all must move **SIMULTANEOUSLY.**

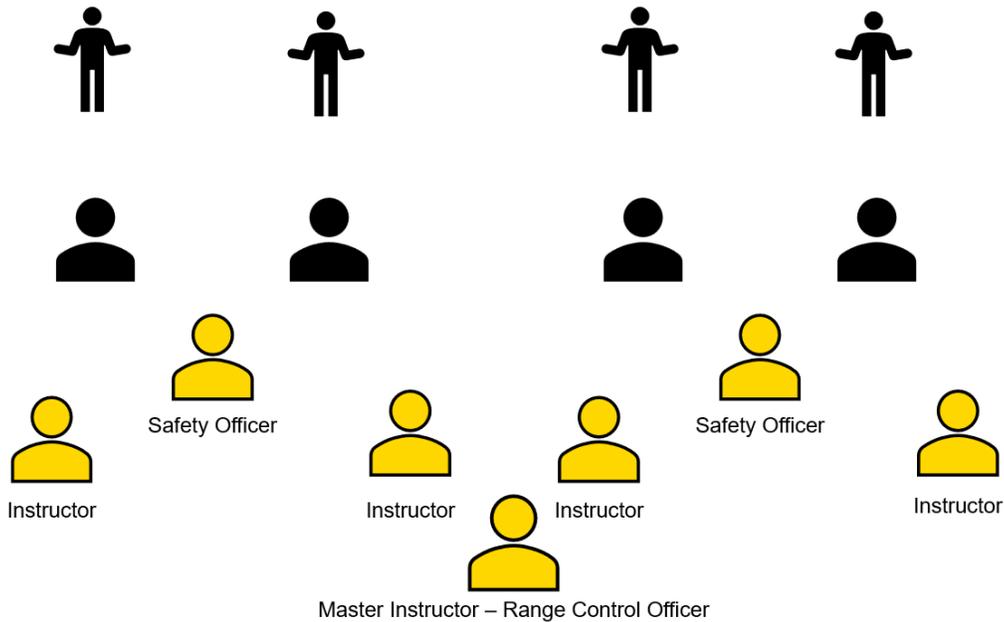| Live Deployment Format |
|---|
| • The range area between the target and 25 feet will be marked off at distances of 4, 8, 11, 15, and 22 feet. |
| • The live-deployment drill will be run by the MI who will act as the **Range Control Officer.** |
| • Each target will have one student who will be performing the drill and a student instructor who will call the drill commands. |
| • The student instructor will conduct the teach-back and ensure the student meets all objectives of the drill. |

Live Deployment Format

- Each drill will have a safety officer, and all students will rotate each position at the end of each drill.

- Weapons remain in holster until the command of **THREAT.**

- The student returns to the loading table, and the student instructor becomes the student.

- Prior to the command of **MOVE**, the Range Control Officer will discuss moving to the effective range of the cartridge being deployed, as well as choosing the best possible targeting area on the target (back, leg, hip area, etc.).

- **PENETRATE** is a reference for students to begin judging the effective distances of the cartridge in which they are deploying.

Live Deployment Objectives

- Demonstrate proper and safe loading and reloading of TASER energy weapon.

- Demonstrate proper draw of weapon and presentation on target.

- Demonstrate proper manipulation of safety.

- Demonstrate proper finger placement on weapon.

- Demonstrate the ability to press and release of trigger.

- Demonstrate clear and concise verbal commands.

- Demonstrate aiming at a preferred target zone (point out where the second probe impacts the target)

- Demonstrate moving off the line of attack

- Demonstrate maintaining situational awareness

LIVE DEPLOYMENT DRILL FORMATION

Safety Officer

Instructor

Instructor   Instructor

Safety Officer

Instructor

Master Instructor – Range Control Officer

LIVE DEPLOYMENT DRILLS

Live Deployment Drill #1	
Drill	Single cartridge deployment – disengage – FRONT TARGET.
Loadout	- X26P – Live cartridge in the weapon and one in XPPM - X2 – Two live cartridges in the weapon. - TASER 7 will be loaded with CQ live/SO live, and CQ live/SO live in the carrier Students will start directly in front of the target at the 0-foot line.

Commands	**Learning Points**
- Line Ready - Strike and Move (Disengage) - Threat (Deploy CQ) - Make Safe, Reload CQ/SO Live, and Recover	Students should load out the weapon as required for the next drill upon completion of the drill. The student/instructor will conduct a debrief with the student and correct any deficiencies.
After the line is run, students will recover the single SO Live cartridge and build a CQ Inert/SO Live duo-pack and place it in the carrier for the last deployment Live deployment drill.	

Live Deployment Drill #2	
Drill	Two deployment – penetrate – warning arc – threat – ineffective – FRONT or BACK TARGET
Loadout	• X26P – Live cartridge in the weapon and one in XPPM • X2 – Two live cartridges in the weapon • TASER 7 will be loaded with CQ live/SO live in the device and CQ inert/SO live in the carrier Students will start at the 15-foot line in front of the target and penetrate to the 8-foot line.

Commands	Learning Points
• Line Ready • Move (penetrate) • Warning Arc • Threat (Deploy CQ) • Move (Offline) • Ineffective (re-target/re-deploy Deploy SO) • Make Safe, Reload CQ Inert/SO Live, and Recover	On the command of Ineffective, the student must (reload X26P), aim at the opposite side, and re-deploy at the target. Ensure the proper reloading technique was conducted. Students should load out the weapon as required for the next drill upon completion of the drill. The student/instructor will conduct debrief with the student and correct any deficiencies.

After the line is run, students will have an empty carrier.

Live Deployment Drill #3	
Drill	Single Deployment – Penetrate – Warning Arc – Switch – Threat – Re-energize – FRONT or BACK TARGET.
Loadout	• X26P – One loaded in the front and an empty XPPM. • X2 – Live cartridge in bay one, inert in bay two. • TASER 7 will be loaded with CQ inert/SO live and nothing in the carrier Students will start at the 25-foot line in front of the target and penetrate to the 15-foot line.

Commands	Learning Points
• Line Ready • Move (penetrate) • Warning Arc • Switch (TASER 7) • Threat (Deploy SO) • Move (Offline) • Re-energize • Make Safe, Alt-Reload CQ Inert, and Recover	Following the threat command, ensure you instruct students to assess and give a break before re-energizing with the trigger. The weapon should be kept in SUL position and the student should immediately remove their finger from the trigger after re-energizing. Verbal direction should continue throughout. Following the re-energize command, students will be instructed that the offender is secured. Ensure all weapons and XPPM/TASER 7 carriers are empty. The student/instructor will conduct debrief with the student and correct any deficiencies.

After the line is run, students will get in one line facing in a safe direction and unload the weapon for the next stage of training. The student should return the remaining live cartridges to the loading table.

TASER 7 HALT RBT SCENARIOS / BOX, WALL, HOOD DRILLS

⚠️ Perform a **Triple Safety Check** prior to running any drill. Refer to the basic safety rules on page 10. Due to the dynamic nature of scenario-based training and the greater risk for injury, TASER Training requires strict adherence to all guidelines. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.

RBT SCENARIO OVERVIEW

- The first RBT scenario will be run and evaluated by the SMI.

- Multiple TSOs will be used for these drills.

- RP(s) must have a TSO assigned to them.

- The TEO can pick either 1A, 1B or 1C for the de-escalation scenario.

- The following outlines the commands and learning points for each RBT scenario.

Equipment Requirements

In general, the following equipment is required:

- TASER 7 energy weapon with holster

- Blue HALT TASER 7 Cartridges

- Safety glasses for all participants and instructors in the training area

- TASER HALT Suit(s)

- **TASER 7 HOOK and LOOP Training HALT Suit:** The protective suit is designed to be used with the TASER 7 HALT Cartridge. When properly worn, it has been designed to resist multiple impacts from the HALT cartridges. The enhanced suit is also designed to give the role-player ease of movement and realism in their response to various scenarios.

- The components of the suit include:

  o Protective helmet with clear face shield and safety hood (safety glasses should be worn under the protective helmet as a precautionary measure)

  o Protective jacket

  o Protective pants

  o Gloves (provide limited protection to hands)

BASIC RESPONSIBILITIES

Role	Role Responsibilities
TASER Evaluation Officer	• The TEO is responsible for setting up and running the drill. • The TEO also leads the post-drill discussion and critique with all participants. • The primary responsibility of the TEO is to ensure the drill objectives are met. This includes: • Evaluating the student's performance in the drill. • Directing the role players if needed. • The instructor will be the TEO for the first drill. The instructor should then select one or more student instructors to perform the functions of the TEO for subsequent drills. • The area between the role player in the HALT Suit and the students can be marked off with tape at the distance of 4, 8, 11, 15, and 22 feet.
TASER Safety Officer	• The TSO is responsible for monitoring the overall safety of the scenario. • The TSO should not assume an active role in the scenarios and should not be the person wearing the HALT suit. • The TSO should control ingress and egress from the secured training area. • The TSO will ensure all weapons are removed from students and role-players prior to participating or entering the training location. • The TSO must personally supervise the pre-scenario personnel/equipment inspections to ensure that only the blue HALT cartridges are used in the scenario. • The TSO must ensure that the protective HALT suit is properly adjusted on the role player before, during, and after each scenario.

REALITY-BASED TRAINING SCENARIOS

SCENARIO 1A: DE-ESCALATION – POST 9/11 VETERAN WITH PTSD (GUN)

Goal	De-escalation (No TASER energy weapon deployment)
Review	Prior to the scenario, review the options of de-escalation techniques with TASER 7 with the students.
Commands	• **STUDENT READY** • **ROLE PLAYER READY** • **BEGIN SCENARIO** • **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Less Lethal	**Officer 2:** Lethal
Scenario Setup	A RP in a HALT suit will be standing with a gun in his waistband facing away from the officers at the 25-foot line/7.6 meters. Distance needed – greater than 25'
Scenario Outcome	The RO can effectively de-escalate the situation and the weapon is removed and cared for. The TASER warning arc may be utilized.
TEO	• TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** • On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. • On the command of **END SCENARIO**, all actions will cease. • The TEO will conduct a debrief with the student and correct any deficiencies.

SCENARIO 1A: DE-ESCALATION – POST 9/11 VETERAN WITH PTSD (GUN)

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate continuous communication with partner and role player.
Props	• Something to simulate cover • Red gun
Dispatch Report	Multiple calls for a subject pacing, agitated, and talking to themselves while at a park. The subject has a gun in their waistband, which is visible but remains in their waistband the entire time.
Role Player Script	The RP will act anguished and fatigued due to the recurring nightmares of faces and images of dead people. The RP will say they are confused and contemplating how to deal with it versus ending their own life. When the RP hears the officers, the RP will take a fighting stance and threaten the officers. The RP is to remain in this position with the gun remaining in the waistband. The RP will not close the distance to the officers. The RP will become compliant when students give verbal commands and a warning arc is conducted.
Responding Officer Objective	The RO will use proper contact/cover (lethal and physical barriers). De-escalate based on tactical communication (active listening).

SCENARIO 1B: DE-ESCALATION – POST 9/11 VETERAN WITH PTSD (KNIFE)	
Goal	De-escalation (No TASER energy weapon deployment)
Review	Prior to the scenario, review the options of de-escalation techniques with TASER 7 with the students.
Commands	• **STUDENT READY** • **ROLE PLAYER READY** • **BEGIN SCENARIO** • **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Less Lethal	**Officer 2:** Lethal
Scenario Setup	A RP in a HALT suit will be standing with a knife in his waistband facing away from the officers at the 25-foot line/7.6 meters. Distance needed – greater than 25'
Scenario Outcome	The RO can effectively de-escalate the situation and the weapon is removed and cared for. The TASER warning arc may be utilized.
TEO	• TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** • On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. • On the command of **END SCENARIO**, all actions will cease. • The TEO will conduct a debrief with the student and correct any deficiencies.

Note: In the Players row the "Officer 1" and "Officer 2" are in separate columns under a single Players cell.

SCENARIO 1B: DE-ESCALATION – POST 9/11 VETERAN WITH PTSD (KNIFE)

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate continuous communication with partner and role player.
Props	• Something to simulate cover • Training Knife
Dispatch Report	Multiple calls for a subject pacing, agitated, and talking to themselves while at a park. The subject has a knife in their waistband, which is visible but remains in their waistband the entire time.
Role Player Script	The RP will act anguished and fatigued due to the recurring nightmares of faces and images of dead people. The RP will say they are confused and contemplating how to deal with it versus ending their own life. When the RP hears the officers, the RP will take a fighting stance and threaten the officers. The RP is to remain in this position with the knife remaining in the waistband. The RP will not close the distance to the officers. The RP will become compliant when students give verbal commands and a warning arc is conducted.
Responding Officer Objective	The RO will use proper contact/cover (lethal and physical barriers). De-escalate based on tactical communication (active listening).

SCENARIO 1C: DE-ESCALATION – POST 9/11 VETERAN WITH PTSD (NOT ARMED)

Goal	De-escalation (No TASER energy weapon deployment)
Review	Prior to the scenario, review the options of de-escalation techniques with TASER 7 with the students.
Commands	• **STUDENT READY** • **ROLE PLAYER READY** • **BEGIN SCENARIO** • **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Less Lethal	**Officer 2:** Lethal
Scenario Setup	A RP in a HALT suit will be standing facing away from the officers at the 25-foot line/7.6 meters. Distance needed – greater than 25'
Scenario Outcome	The RO can effectively de-escalate the situation by utilizing tactical communications and the TASER warning arc.
TEO	• TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** • On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. • On the command of **END SCENARIO**, all actions will cease. • The TEO will conduct a debrief with the student and correct any deficiencies.

SCENARIO 1C: DE-ESCALATION – POST 9/11 VETERAN WITH PTSD (NOT ARMED)

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate continuous communication with partner and role player.
Props	None
Dispatch Report	Multiple calls for a subject pacing, agitated, and talking to themselves while at a park.
Role Player Script	The RP will act anguished and fatigued due to the recurring nightmares of faces and images of dead people. The RP will say they are confused and contemplating how to deal with it versus ending their own life. When the RP hears the officers, the RP will take a fighting stance and threaten the officers. The RP will not close the distance to the officers. The RP will become compliant when students give verbal commands, and a warning arc is conducted.
Responding Officer Objective	De-escalate based on tactical communication (active listening). Use warning arc to attempt de-escalation.

SCENARIO 2: VIOLENT DOMESTIC CALL – ONE CARTRIDGE DEPLOYMENT - POLICE

Goal	TASER energy weapon deployment from extended distance. (One cartridge deployment)
Review	Prior to the scenario, review with the students targeting the hip and deploying to achieve NMI.
Commands	**STUDENT READY** **ROLE PLAYER READY** **BEGIN SCENARIO** **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Less Lethal **Officer 2:** Lethal
Scenario Setup	A RP in a HALT suit will be standing facing away from the officers at the 25-foot line/7.6 meters. Distance needed – greater than 25'
Scenario Outcome	The RO utilizes the TILT select feature to switch to the SO cartridge and deploys the TASER from distance into the preferred target area as the RP is taken into custody by contact officers.
TEO	- TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** - On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. - On the command of **END SCENARIO**, all actions will cease. - The TEO will conduct a debrief with the student and correct any deficiencies.

SCENARIO 2: VIOLENT DOMESTIC CALL – ONE CARTRIDGE DEPLOYMENT - POLICE

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate how to utilize TILT Select to switch to SO cartridge. • Demonstrate continuous communication with partner and role player.
Props	None
Dispatch Report	The officer responds to a residence to meet with a female victim. She has bruising around her neck and facial abrasions from being assaulted. She states that her husband came home drunk, sexually forced himself on her as she resisted, and beat her.
Role Player Script	The RP is originally barricaded inside the house but exits onto the porch upon arrival. When the RP sees the officers, the RP threatens the officers that he will go inside and get a gun if they do not leave. The RP continues to yell, "go away, I have a gun in the house, and I will shoot you." The RP will then **SLOWLY** walk towards the simulated front door of the house. but will not get within 20 feet/6.1 meters of the officers. The scenario will end with the successful deployment of the TASER 7 SO cartridge, and the RP will fall down and act like they are locked up from the TASER 7.
Responding Officer Objective	The RO will utilize proper contact/cover and attempts using tactical communications to de-escalate and utilize the warning arc; however, this is ineffective. The officers now must act by utilizing the TILT select feature to select the SO cartridge and successfully deploy on the RP.

SCENARIO 3: AGGRESSIVE INDIVIDUAL INVOLVED IN A SINGLE-CAR CRASH WITH NO INJURIES – INEFFECTIVE – TWO CARTRIDGE DEPLOYMENTS

Goal	TASER energy weapon deployment / ineffective from close range (5 feet/1.5 meters) (Two cartridge deployment)
Review	Prior to the scenario, review with the students targeting the hip and deploying multiple cartridges to achieve NMI.
Commands	• **STUDENT READY** • **ROLE PLAYER READY** • **BEGIN SCENARIO** • **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Responding Officer (RO Contact) **Officer 2:** Cover Officer – if needed, can be TEO
Scenario Setup	A RP in a HALT suit will be standing facing away from the officers at the 10-foot line/3 meters line. Distance needed – greater than 10'
Scenario Outcome	During the deployment of the first cartridge, the officer recognizes no change in behavior (assault continues). The officer continues to deploy a second cartridge which causes the RP to stop the assault.
TEO	• TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** • On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. • On the command of **END SCENARIO**, all actions will cease. • The TEO will conduct a debrief with the student and correct any deficiencies.

SCENARIO 3: AGGRESSIVE INDIVIDUAL INVOLVED IN A SINGLE-CAR CRASH WITH NO INJURIES – INEFFECTIVE – TWO CARTRIDGE DEPLOYMENTS

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate how to utilize TILT Select to switch to SO cartridge. • Demonstrate continuous communication with partner and role player.
Props	None
Dispatch Report	Call for a single vehicle accident with no injuries.
Role Player Script	The RP is standing outside his car with damage to the front end due to a massive pothole in the road. The RP is very angry and upset at the city for allowing such poor road conditions. His new Tesla is damaged, and his anger is directed immediately at the police officer. Upon the officer's arrival, he states that the city "f$&d his car up and now he is going to "f" the city police up." "Payback is a b%$&h" as he assumes a fighting stance with "clenched fists" and the RP will then **SLOWLY** advance on officers but will not get within 10 feet/3 meters of the officers. The first TASER 7 cartridge deployment will be ineffective. The scenario will end with the successful deployment of the second cartridge and the RP will fall down and act like they are locked up from the TASER 7.
Responding Officer Objective	The RO attempts to use tactical communication to de-escalate, but they are futile as the assault is immediately recognized. The RO utilizes proper distance management and movement and utilizes the TILT select feature to switch to the SO cartridge and deploys the TASER from distance into the preferred target area. The officer recognizes that there is no change in behavior, so he deploys a second cartridge.

APPENDIX A: SCENARIO 2 (CORRECTIONS)
AGGRESSIVE SUBJECT – ONE CARTRIDGE DEPLOYMENT

Goal	TASER energy weapon deployment from outside the cell (One cartridge deployment)
Review	Prior to the scenario, review with the students targeting the hip and deploying to achieve NMI.
Commands	• **STUDENT READY** • **ROLE PLAYER READY** • **BEGIN SCENARIO** • **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Less Lethal	**Officer 2:** Lethal
Scenario Setup	A RP in a HALT suit will be standing facing away from the officers at the 25-foot line/7.6 meters line. Distance needed – greater than 25'. The distance can be modified based on training needs and corrections facility.
Scenario Outcome	The RO deploys the TASER energy weapon from distance into the preferred target areas as the RP is taken into custody by contact officers.
TEO	• TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** • On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. • On the command of **END SCENARIO**, all actions will cease. • The TEO will conduct a debrief with the student and correct any deficiencies.

APPENDIX A: SCENARIO 2 (CORRECTIONS)
AGGRESSIVE SUBJECT – ONE CARTRIDGE DEPLOYMENT

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate how to utilize TILT Select to switch to SO cartridge. • Demonstrate continuous communication with partner and role player.
Props	• Training knife or homemade edged weapon
Dispatch Report	Call for a barricaded subject inside their cell with an edged weapon.
Role Player Script	The RP is barricaded inside his cell with a homemade edged weapon. He will not drop the weapon or exit the cell. The RP is challenging the officers to "come and get him" and threatens to harm officers. The RP will assume a fighting position with clenched fists and a knife in his right hand. The RP will not move until O1 has unholstered the TASER 7. RP will then **SLOWLY** advance on officers but will not get within 20 feet / 6.1 meters of the officers. The scenario will end with the successful deployment of the TASER 7.
Responding Officer Objective	The RO's attempts at tactical communication (de-escalation) are futile as the RP continues to threaten the officer. The RP will utilize proper distance, obstacles, and teamwork and must act by utilizing the TILT select feature to select the SO cartridge and successfully deploy in a preferred target area on the RP. The RP will fall down and act like they are locked up from the TASER.

APPENDIX B: SCENARIO 2 (PROBATION/PAROLE)
AGGRESSIVE SUBJECT – ONE CARTRIDGE DEPLOYMENT

Goal	TASER energy weapon deployment during a home visit (One cartridge deployment)
Review	Prior to the scenario, review with the students targeting the hip and deploying to achieve NMI.
Commands	• **STUDENT READY** • **ROLE PLAYER READY** • **BEGIN SCENARIO** • **END SCENARIO** These commands will prompt the start and end of the drill. Instructors, students, and observers must command a **STOP ACTION** if they observe any violation of safety procedures.
Players (one can be a TEO)	**Officer 1:** Less Lethal	**Officer 2:** Lethal
Scenario Setup	A RP in a HALT suit will be standing facing away from the officers at the 25-foot line/7.6 meters line. Distance needed – greater than 25'. The distance can be modified based on training needs and corrections facility.
Scenario Outcome	With distance and preferably cover, the RO deploys the TASER energy weapon into the preferred target area as the RP is taken into custody.
TEO	• TEO will ask **STUDENT READY**? **ROLE PLAYER READY?** • On the command of **BEGIN SCENARIO**, the students will be instructed to turn and react to the role players' actions. • On the command of **END SCENARIO**, all actions will cease. • The TEO will conduct a debrief with the student and correct any deficiencies.

APPENDIX B: SCENARIO 2 (PROBATION/PAROLE)
AGGRESSIVE SUBJECT – ONE CARTRIDGE DEPLOYMENT

Teaching Objectives	TEO should pause the scenario to discuss any objectives not being met. • Explain the benefit of utilizing the **WARNING ARC** for de-escalation. • Demonstrate maintaining distance and cover tactics. • Demonstrate clear and concise verbal commands. • Demonstrate how to utilize TILT Select to switch to SO cartridge. • Demonstrate continuous communication with partner and role player.
Props	• Red gun
Dispatch Report	None. Standard home visit to a subject with past substance abuse addiction.
Role Player Script	The RP has been drinking for hours and is feeling sorry for themselves. A gun is on the table on the other side of the room. The RP talks of hurting themselves and slowly moves towards the gun on a table across the room, indicating they are going to hurt themselves but not the officer. When confronted by the officers the RP will stop, and assume a fighting position with clenched fists. The RP will then **SLOWLY** advance on officers but will not get within 20 feet / 6.1 meters of the officers. The scenario will end with the successful deployment of the TASER 7.
Responding Officer Objective	The RO's attempts at tactical communication (de-escalation) are futile as the RP continues to threaten the officer As the RO continues to communicate, the RP slowly and clearly moves toward the gun, indicating they wish to kill themselves but not the RO. The RP will utilize proper distance, obstacles, and teamwork and must act by utilizing the TILT select feature to select the SO cartridge and successfully deploy in a preferred target area on the RP. The RP will fall down and act like they are locked up from the TASER.

TASER ENERGY WEAPON DRILL COMMANDS

Command	Definition/Action
AIM/HIP CHECK	On the command of **AIM/HIP CHECK**, the student will extend the TASER energy weapon out and line up the weapon and/or lasers as to split the beltline of the target or subject.
ARM	On the command of **ARM**, the student will remove the TASER energy weapon from the holster with one hand, arm the weapon with their thumb, index their trigger finger along the side of the weapon, and place the weapon in the SUL position or modified low ready.
INEFFECTIVE DEPLOYMENT	The command of **INEFFECTIVE** will indicate to the student that the first cartridge deployment was ineffective, and they should reload and/or retarget and deploy a second cartridge if necessary.
MAKE SAFE AND RECOVER	On the command of **MAKE SAFE AND RECOVER**, the student will scan for other threats, place the TASER energy weapon on safe, and return the weapon to SUL or holster.
MAKE SAFE, RELOAD, AND RECOVER	On the command of **MAKE SAFE, RELOAD, AND RECOVER**, the student will bring their weapon into their work area, put it on safe, reload their weapon, and return the weapon to SUL or holster.
MOVE	The command **MOVE** has numerous meanings, such as moving to (penetrating) or away from (disengaging) the target to the effective range of the cartridge being deployed. The command **MOVE** is also used to remind students to move off the line of attack prior to or after a cartridge is deployed.
READY	The command will be given as a preparatory command prior to beginning each drill. On the command of **READY**, officers will get into a field interview position. Hands should be above the waist, weapon side bladed away from the target, weight evenly distributed, and feet shoulder-width apart.
RE-ENERGIZE	On the command of **RE-ENERGIZE**, the student will re-energize the TASER energy weapon being used. This should be done with the weapon in the SUL or low-ready position.
STRIKE AND MOVE	On the command of **STRIKE and MOVE**, the student will utilize a strike(s) to the target, then disengage to an effective range of the TASER cartridge being deployed.

Command	Definition/Action
SWITCH	On the command of **SWITCH,** students will initiate a cartridge advance on the TASER 7 energy weapon with the Tilt Select enabled. Students will rotate the weapon to switch from cartridge bay one to cartridge bay two.
THREAT	On the command of **THREAT**, the student will press the trigger and deploy a 5-second cycle, then bring the TASER energy weapon back to SUL or low ready.
WARNING ARC	On the command of **WARNING ARC**, the student should give a clear, concise verbal warning, followed by arcing the TASER energy weapon.

TASER ENERGY WEAPON FUNDAMENTAL DRILLS	
DRILL/DISTANCE	**COMMANDS**
DRAW (8 FT)	Front facing targeting • Ready • Arm • Make Safe and Recover
WARNING ARC (8 FT)	Side facing targeting • Ready • Arm • Warning Arc (Commands) • Make Safe and Recover
AIM DRILL (8 FT)	Back facing targeting • Ready • Arm • Aim/Hip Check • Make Safe and Recover

TASER ENERGY WEAPON FUNDAMENTAL DRILLS	
DRILL/DISTANCE	**COMMANDS**
THREAT DRILL (8 FT)	Front facing targeting • Ready • Arm • Aim/Hip Check • Threat • Move (Offline) • Make Safe, Reload, and Recover
RE-ENERGIZE DRILL (8 FT)	Side facing targeting • Ready • Arm • Aim/Hip Check • Threat • Move (Offline) • Re-energize • Make Safe, Reload, and Recover
INEFFECTIVE DRILL (8 FT)	Back facing targeting. • Ready • Arm • Aim/Hip Check • Switch (TASER 7 only) • Threat • Move (Offline) • Ineffective • Make Safe and Recover

TASER ENERGY WEAPON LIVE DEPLOYMENT DRILLS	
DRILL/DISTANCE	**COMMANDS**
ONE DEPLOYMENT EFFECTIVE (0 FT)	Face-to-face with target • Line Ready • Strike and Move (Disengage) • Threat (Deploy CQ – TASER 7 only) • Make Safe, Reload (CQ/SO Live – TASER 7 only), and Recover
TWO DEPLOYMENT INEFFECTIVE (15 - 8 FT)	• Line Ready • Move (penetrate) • Warning Arc • Threat (Deploy CQ – TASER 7 only) • Move (Offline) • Ineffective (re-target/re-deploy) (Deploy SO – TASER 7 only) • Make Safe, Reload (CQ Inert/SO Live – TASER 7 only), and Recover
RE-ENERGIZE (25-15 FT)	• Line Ready • Move (penetrate) • Warning Arc • Switch • Threat (Deploy SO – TASER 7 only) • Move (Offline) • Re-energize • Make Safe, (Alt-Reload CQ Inert – TASER 7 only), and Recover

End of V23 Instructor Course Drill Booklet